

## NAME

splhi, spllo, splx, islo – enable and disable interrupts

## SYNOPSIS

int spllo(void)

int splhi(void)

void splx(int x)

int islo(void)

## DESCRIPTION

These primitives enable and disable maskable interrupts on the current processor. Generally, device drivers should use `ilock` (see `lock(10.2)`), `sleep(10.2)`, or the functions in `qio(10.2)` to control interaction between processes and interrupt handlers. Those routines (but not these) provide correct synchronisation on multiprocessors.

`Spllo` enables interrupts and returns a flag representing the previous interrupt enable state. It must not normally be called from interrupt level.

`Splhi` disables all maskable interrupts and returns the previous interrupt enable state. The period during which interrupts are disabled had best be short, or real-time applications will suffer.

`Splx` restores the interrupt enable state to `x`, which must be a value returned by a previous call to `splhi` or `spllo`.

`Islo` returns true (non-zero) if interrupts are currently enabled, and 0 otherwise.

## SEE ALSO

`lock(10.2)`, `qio(10.2)`, `sleep(10.2)`, `intrenable(10.2)`